ART 140 : SEQUENTIAL ART: NON-DIGITAL

Transcript title

Sequential Art: Non-Digital

Credits

4

Grading mode

Standard letter grades

Total contact hours

50

Lecture hours

30

Other hours

20

Recommended preparation

ART 115 or may be taken concurrently.

Course Description

Covers the development and fundamentals of sequential storytelling using traditional media and techniques. Includes narrative structure, character and environment interaction, and working with color and composition. Complete work in style and genre preferred. Repeatable for credit.

Course learning outcomes

- 1. Describe the structures of sequential visual narratives.
- 2. Use drawing from life as the basis of sequential art.
- 3. Analyze the story elements in sequential art.
- 4. Apply the principles of design for sequential art.
- 5. Create sequential art with various traditional art media.
- 6. Use media-specific terminology to receive and provide feedback.

Content outline

- 1. Storyboarding
- 2. Flip Books
- 3. Celluloids (Cels)
- 4. Comic Strip
- 5. Comic Book/Graphic Novel
- 6. Stop Motion
- 7. Constructive critique, giving and receiving feedback between instructor and classmates.

Required materials

Students will need to provide specific materials used in this course; please see the syllabus for a detailed list.