ART 142: DIGITAL PAINTING: BASIC TECHNIQUES

Transcript title

Digital Painting: Basics

Credits

4

Grading mode

Standard letter grades

Total contact hours

50

Lecture hours

30

Other hours

20

Recommended preparation

ART 115 or may be taken concurrently.

Course Description

Translate traditional drawing and painting techniques using digital tools on the computer. Includes use of pressure-sensitive electronic pen tablets, stylus, and industry-standard software to create digital art that implements various traditional mediums. Emphasizes concept and personal style development. Repeatable for credit.

Course learning outcomes

- 1. Use industry-standard software for digital drawing and painting.
- 2. Produce a series of raster drawings and paintings that reflect various artistic techniques.
- 3. Apply best practices of organization and collaboration for digital files.
- 4. Prepare work for print and various forms of digital output.
- 5. Use media-specific terminology to receive and provide feedback.

Content outline

- 1. Introduction to the pen tablet
- 2. Introduction to industry-standard software for digital drawing and painting
- 3. Digital brushes: ink, graphite, painting, watercolor, and specialty
- 4. Layers and effects
- 5. Constructive critique: giving and receiving <u>feedback between</u> instructor and classmates.

Required materials

Students will need to provide specific materials used in this course; please see the syllabus for a detailed list.

General education/Related instruction lists

· Arts and Letters