

# DSGN 297UX : CAPSTONE PROJECT: UX/UI

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## Transcript title

Capstone Project: UX/UI

## Credits

3

## Grading mode

Standard letter grades

## Total contact hours

60

## Other hours

60

## Prerequisites

DSGN 203.

## Course Description

Provides advanced, individualized development in UX design. Develop two new features to add to the project started in DSGN 203. Provides opportunity for creating an app with multiple features, iterative development, and final presentation. Repeatable for credit.

## Course learning outcomes

1. Create a portfolio-quality design project.
2. Write a proposal statement for two new features for UI/UX project based on user feedback.
3. Design and build additional features to UI/UX project from previous iterations.
4. Maintain usability of UI/UX project when applying new features.
5. Use UX-specific terminology when receiving and providing feedback.

## Content outline

1. Concept and timeline for project design deliverables based on feedback from usability testing from previous quarter
2. Project research, usability test, research and usability test results reporting, solution plan.
3. Present work in progress to class and instructor for feedback throughout the term
4. Prepare finished project for presentation, including presentation slides, final demo, results from subsequent usability test, depending on campaign deliverables
5. Final presentation of project to class
6. Constructive critique, giving, and receiving feedback between instructor and classmates

## Required materials

Students will need to provide specific materials used in this course; please see the syllabus for a detailed list.